OVERPOWERED

Play **The Moss Mother's Maze** by **Loot The Room** and submit your high score for the chance to win great prizes! Buy the <u>beautiful print edition</u> or use the <u>free online version</u>.

CHALLENGE GOAL: Begin in Room **E**. Completely scan Room **V**.
BOT UPGRADE: All d4s roll 4.
BOT GLITCH: Your bot cannot spend dice worth multiples of 5.

PRIZES: Whoever accomplishes the Goal with the highest score will receive:
> **1st Prize**: Hardcover copies of Bridgetown and Bones Deep.
> **2nd Prize**: Hardcover copy of Moss Mother's Maze (Includes A Dungeon Game).
> **3rd Prize**: Softcover copy of Moss Mother's Maze and A Dungeon Game.

Prizes can be shipped worldwide, we'll cover shipping costs!

Guidelines

Players have from August 1st, 2023 until September 1st, 2023 to participate.

Proof of Score: Scores must be submitted to <u>Technical Grimoire Overpowered Scoreboad</u> with an adventure log (generated by the web app), detailed writeup, or video recording.

Bot Name: Bots used for this competition must have a name starting with "AUG23", e.g. "AUG23.Mother.Hunter.12" is a valid bot name for this Monthly Challenge. Type AUG23. [Your Bot's Name] in the space provided before you launch the Web App! Reuse a bot name on the Scoreboard to compete directly with that run and try for a superior route or strategy. Or create a new bot name and hope for better rolls.

Moss Mother's Maze Room Key

This official room key declares all legal Obstacles and Targets in The Moss Mother's Maze for Overpowered's August '23 Challenge. Use the Random Roller on the Web App to determine Random Encounters according to the adventure's rules.

Random Encounters
> 2d6 Clackers: Obstacle + One Type of Valuable
> Moss Mother: Obstacle + One Type of Valuable + Named Creature
> Radiation: Obstacle

E. Begin here.

1. Obstacle: Portcullis
Obstacle: Kaveniss
Named Creature: Kaveniss

2. Obstacle: Gargoyles

3. Three Types of Valuables
One Powerful Object

4. Empty Room

5. Obstacle: Caustic Flood Trap
One Type of Valuable

6. Obstacle: Kaleidoscope Gas
One Type of Valuable
Unique Feature: Mechanism

7. Two Types of Valuables

8. One Type of Valuable

9. One Powerful Object

10. Obstacle: Nightdarts
Named Creature: Nightdarts

11. Obstacle: slippery grate
One Type of Valuable

12. Obstacle: Clanking Chains
Obstacle: 2d20 Clackers
One Type of Valuable

13. Obstacle: Clanking Chains
One Type of Valuable

14. Obstacle: Sigil
Powerful Object: Sigil

15. Named Creature: Abonath

16. Powerful Object: Wand

17. Empty Room

18. Obstacle: Caged Man

19. One Type of Valuable

20. Obstacle: Floor Trap
One Type of Valuable

21. Named Creature: Cael
Powerful Object: Spear

22. Obstacle: Clacker
One Type of Valuable
Unique Feature: Bone Bed

23. Obstacle: Rusted Knight

24. Obstacle: Crushing Wall

25. Unique Feature: Mother Den

P1. Obstacle: Portcullis
Obstacle: Pressure Plate
Obstacle: Spores

P2. Obstacle: Panels
Obstacle: Acid Door

P3. Obstacle: Magnet Spikes
Obstacle: Door Maze
Unique Feature: Door Maze

V. Obstacle: Damaging Aura
Powerful Object: Monolith
One Type of Valuable: Cutting