## A 200-word RPG by Younès Rabii

Materials: 26 Scrabble tiles, one of each letter.

The Samurai is the wielder of the Storied Sword. This legendary weapon can grant its owner a single wish. To possess it you must defeat the Samurai in a duel.

## You need this wish. Why?

Set the **S** tile aside. Draw a random tile. X represents this tile's letter.

You're the Xamurai. (If vowel, then Xmurai.)

Each choice must start with X.

- Choose your Weapon. (Bow, Zanbatō, etc.) How does it reflect your personality?
- Choose your Totem. (Blood, Zebra, etc.) How does it help you fight?
- Choose your Weakness. (Bumbling, Zealot, etc.) How does it make you look badass?

The **S**amurai has agreed to meet all challengers, but you only see the other *X*amurais. Is the **S**amurai one of them?

Place the **S** tile and other tiles for each player into a pile. Everyone draws one tile. If you draw the **S** then you're the **S**amurai in disguise. Why are you hiding? Did you make your wish?

A **X**amurai's actions always succeed. Involving their Weakness, they always fail.

When <u>w</u>amurais are opposed, everyone draws a tile. Draw two if your Totem helps. The letter closest to A wins.

A Xamurai can survive only one wound.





Use the following pages of this booklet as inspiration.

**F**amurai

Weapon: Flail Totem: Flame Weakness: Frank

<u>Ramurai</u> Weapon: Revolver Totem: Robot Weakness: Rusty <u>Emurai</u>

Weapon: Ecto-trap Totem: Echoes Weakness: Eating

## <u>Umurai</u>

Weapon: **U**mbrella Totem: **U**nicorn Weakness: **U**gly

























